

# Adobe Premiere Pro CC



## Starting a Project, Importing Media, Understanding the Workspace

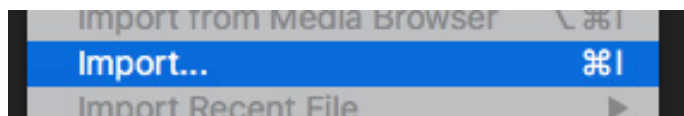
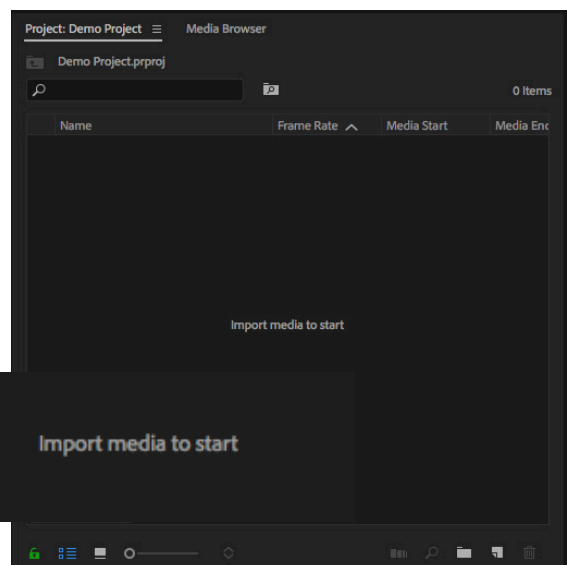
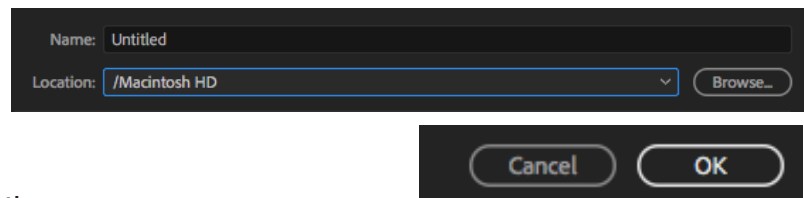
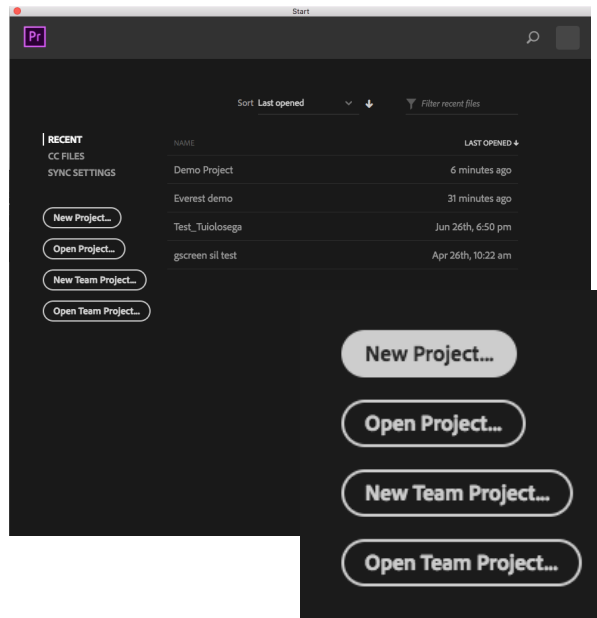
Premiere Pro is an industry standard editing platform. You can use it to organize files, edit video, compile and mix sound, color correct and add effects. To start, you should learn about creating a project and navigating the program.

First, open Premiere.  
After a short time, a window like this should appear. The program is asking if you want to create a new project or continue on an old one. Select “New Project...”  
You will be taken into another window.

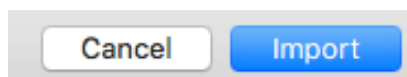
In this window you should name your project. Select “Browse” and choose a place to store the Premiere file. It is very important that this remains a neat and safe place. A folder mounted on the server, perhaps.  
When you are done, hit “OK.”

Your project now exists.  
You’ll find yourself in the workspace of the program. It is divided into a number of different windows. The first one to become familiar with is in the bottom left. This is the “Project” window. Here you will import, store, and organize the files needed for your work.

If you look, the window is telling you to import your media. There are several different ways to do this. All the methods will work best if your media is organized into folders.



First try “File>Import.” Look for “File” up on the top. This will open a browse window. Find your files and folders, select them and click “Import.”



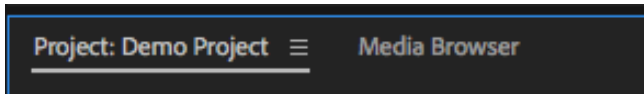
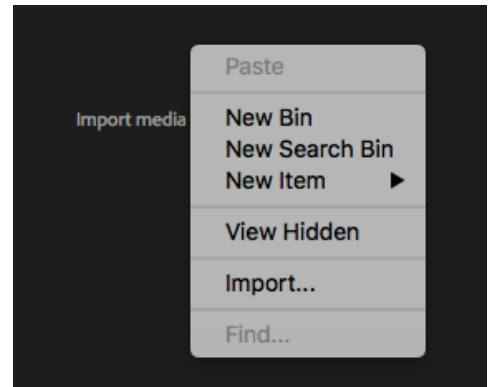
You may have noticed the “Command+I” option shown under “File>Import.” Try it.

This keystroke will give you the same window.

There are a few other ways to easily import things.

One is to right click on the “Project” window.

Another is through the “Media Browser,” which you can find in the same place as the “Project” window.

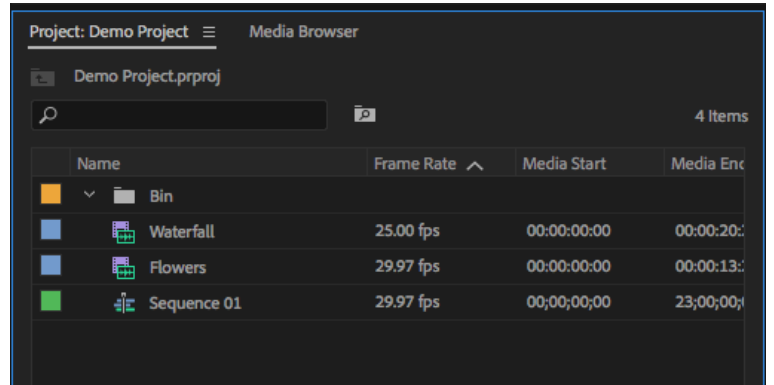


Navigate the Media Browser to your folder, then right click and select “Import.”

Your files will be in the Project window.

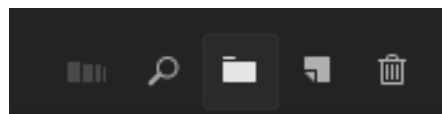
It is essential that you find ways to stay organized in the Project window.

Here you can see three types of item, a bin, two video files, and a sequence.



The use of bins is a great way to keep types of media together, or different days of collection, or individual scenes. Folders you create and then import into Premiere will become bins. This could be a great way to develop an organized workflow.

To create new bins either right click or look along the bottom for the folder icon.



The final thing to know about in the Project window before you start editing is “Sequences.”

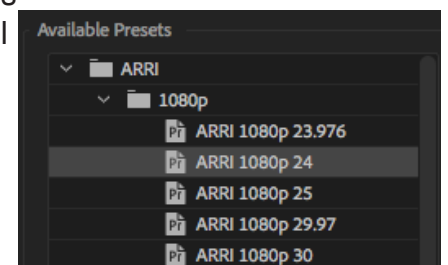
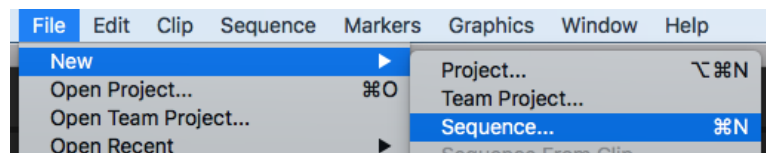
A Sequence is where you build difference versions of your work. Adding all your elements and fine tuning them.

There are several different ways to create new sequences.

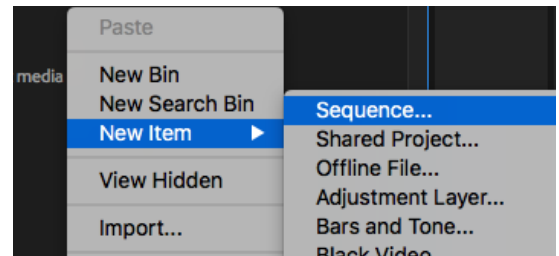
You can go “File>New>Sequence.”

This will open a large window. Here you can name your sequence and choose its settings. Your sequence settings are very

important. If you can, you should know the video settings of the files you are editing with. If you don’t, check in the Project window. It will tell you the frame rate of each file. Under “Video Info” it will tell you their respective resolution. There is a good chance your footage is HD video 1920x1080 and was shot at perhaps 24 or 29.97 frames per second. There are many presets on the first page of the sequence window, the best bet for HD is up top, under “ARRI” and “1080p.” Look for the frame rate that matches your files.



Another quick way to create a sequence is to right click in the Project window. Go “New Item>Sequence...” This will bring you to the same place.



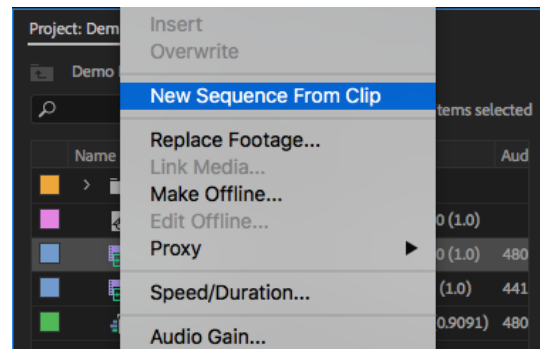
A third way can be found on the bottom of the Project window. The small folded paper icon represents “New Item” Click, then navigate to sequence.



The final method is the most effective if your footage has all the same resolution and fps.

Right click any of your video files in the Project window. Navigate to “New Sequence From Clip.”

This will create a sequence with the proper settings for your file, automatically. Then use this sequence to build up your project.



You now have a basic knowledge of starting a project, importing media, navigating the project window, and create a sequence. You are ready to begin editing!

A Bonus Tip: Once you have made several sequences and placed files in them, you might start wanting different versions of your work. Just like “New Sequence From Clip” is an effective way of matching your source settings, using “Duplicate” will speed up how you make these versions. Like having drafts. Right click on a sequence and select “Duplicate.” You can now change this sequence however you like but the original will remain as it is.

Check out “Premiere Pro CC 2019 Essential Training: The Basics” on lynda.com  
Log in with your Dartmouth ID.